

Seminar “Advanced Topics in Animation”

Date	Topic	Name
May 8	Introduction	Matthias Teschner
May 22		
May 29		
June 12		
June 29		
June 26		
July 3	Fluid Simulation for Computer Graphics: A Tutorial	Bandar Alsharif
July 3	Particle Systems	Andriy Khokhlov
July 10	Marching Cubes	Axel Borchert
July 10	Volume Rendering	Silas Zimmermann
July 17	Raytracing	Christopher Krolla
July 17	Crowd Simulation	Boris Martinovic